

How do we make learning stick at Etchells?

Song

Teaching facts through songs. Not just number facts but GPS too in Y6. Commits learning to memory more easily and heightens enjoyment.

Creative Make

Making something linked to the topic out of playdough or lego. Painting, drawing, writing and then sharing with the class. (Not just younger chn)

Escape Question

Asking a question of each child before they leave the classroom. eg quick number recall, spelling of a tricky word, geographical fact, historical date.

Photo Reel

Reel of photographs on whiteboard of previous learning activities. Use photos to prompt discussion about what has been learnt, drawing on key vocab.

Knowledge organisers

Using KO's as a prompt for pupil voice discussion. Pupils use it as a reference to discuss work in books and their learning.

Double Page Spread

Complete double page spread at end of term. Can go back and add information from book. Summarise learning.

Walk About Talk about

Collecting information from other tables and relay back to partner - one walker, one talker. Good for mixed ability pairings.

Exit Cards

Children write something they had learnt from the lesson before leaving classroom. Re-visit at a later date.

Video

Making videos of learning eg science explanations,. Turn down sound and explain what is happening.

Performances

Video music performances and assemblies. Pupils to use music vocabulary to explain what they can hear and to evaluate performances.

Quizzing

Create quiz questions on a topic. Could be multiple choice eg
What is a metaphor?

- a) A comparison using 'like, as, then, '
- b) A comparison where one thing is another
- c) A comparison with a human attribute

EYFS Role Play

Creating interesting and varied role play areas - providing new contexts in which to apply past learning. Questioning to draw this out.

What we learnt.....

....last week
....last month
....last term
....last year

Display board in class; use as starter question to recap.

Brain Dump

Write, draw a picture, create a mind-map on everything you know about a topic. Give a time limit eg 3 minutes. Then look back at books to add a few things you forgot.

Flashcards

Create own flashcards: question on one side, answer on the other. Can you make links between the cards? Pick out harder ones to practise.

Drama Strategies

- Developing Characters
- Adopting roles
- Exploring thoughts
- Sharing and Reporting
- Thinking & Reflecting